

How the Internet Creates Vulnerabilities

- Action at a distance
- Asymmetric force
- Actors can be anonymous
- No borders or checkpoints
- No distinction
 - Hard to distinguish valid data from attacks
 - Can't tell what code will be harmful until it's executed

Action at a Distance



Asymmetric Force

Information Technology has "opened up a whole new asymmetry in future warfare"

- William J. Lynn III, Deputy Defense Secretary, 2010

- The Pentagon's 15,000 networks and 7+ million computers are being probed thousands of times daily
- Traditional deterrence models of retaliation do not apply in cyberspace

Asymmetric Force

- Actors can project or harness greater force. Low barriers to entry. Offense can be more effective than defense. A small number of actors can have a large effect.
- E.g., The Anonymous hacking group that tries to take down corporations or governments, attackers who send fraud or spam email, or those who send Facebook requests for money.
- Sending millions of messages costs almost nothing.
- Distributed Denial of Service (DDoS) attacks allow rogue actors to overwhelm large companies and nation states
 - Small countries can now inflict damage on countries like the US or China.

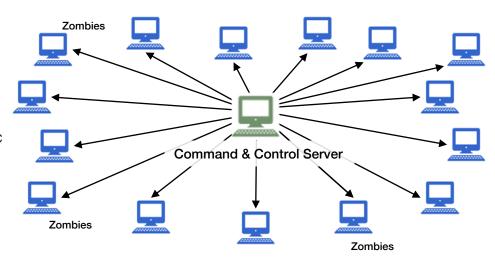
Botnets

Botnet: collection of computers owned by innocent people but infected with malicious software

 Botnet software periodically contacts a command & control server for directions on what additional software to download and what to run and whom to attack

Three common uses are:

- 1. Distributed Denial of Service (DDoS) attacks
 - One company has only so many servers
 - Send too much traffic to the servers and the server gets overloaded
 - Now nobody can get through even legitimate traffic
 - Data is not destroyed but service is disrupted
 - Attacks come from the network of zombies
- 2. Spamming/phishing
 - Send tens of millions of malicious emails or texts
- 3. Cryptocurrency mining
 - Use the computing power of the zombies



Some large botnets

• 911 S5:

- >19 million compromised machines
- Deployed via malicious VPN software.
- Sold as ransomware-as-a-service.
- Taken down by FBI in 2024

Srizbi Botnet:

- ~450,000 compromised machines
- Responsible for sending out more than half of all the spam being sent by all the major botnets combined.
- Crippled in 2008 by Estonian ISP

Emotet Botnet:

- ~1.6 millioj compromised machines
- Distributed as an email attachment from infected computers.
- Eight countries worked to take this down in 2021

Mēris Botnet – 2021 - present

- Exploited a 2018 bug in routers from Latvian vendor MikroTik
 - Winbox, a management component and a Windows GUI application for MikroTik's RouterOS
 - Allowed attackers to write files in the router, reconfiguring it for remote access
 - Only 30% of routers were had a patch applied
- Estimated 250,000 MikroTik routers were hacked
- The Meris botnet broke the record for the largest volumetric DDoS attack twice in 2021
- Attacks
 - Targets 50 different websites every single day with a daily average of 104 unique DDoS attacks
 - Top targets are banking, financial services, and insurance companies
 - 21.8 million RPS (requests per second) attack at a Russian bank hosting infrastructure on Yandex servers

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33%+ of attack traffic targeted China-based sites

2023 China/Russia access U.S. govt emails/networks

China

- Chinese-backed hackers accessed email of U.S. State Department officials and Commerce Secretary Gina Raimondo
- Exploited a vulnerability in Microsoft email systems
- Microsoft investigators identified the infiltrators as Storm-0558, a group that targets government agencies in Western Europe

Russia

- Russia-linked cybercriminal group CLoP breached networks at various U.S. agencies
- Exploited a vulnerability in the MOVEit file transfer program
- CLoP began stealing files Sept 2022 and gave agencies to June 2023 to respond to its ransom demands

Anonymity

Internet protocols don't require identification

We often can't identify the attacker

- Nobody knows who ran some of the biggest botnets or cyber-attacks
- Identifying a source can be difficult
- Attack with impunity. We won't know who fired the missile.

Make guesses

- Reverse engineer the code, compare to other known malware and attacks
- Identify the location of the command & control server & who is accessing it
- Trace packets & propagation paths

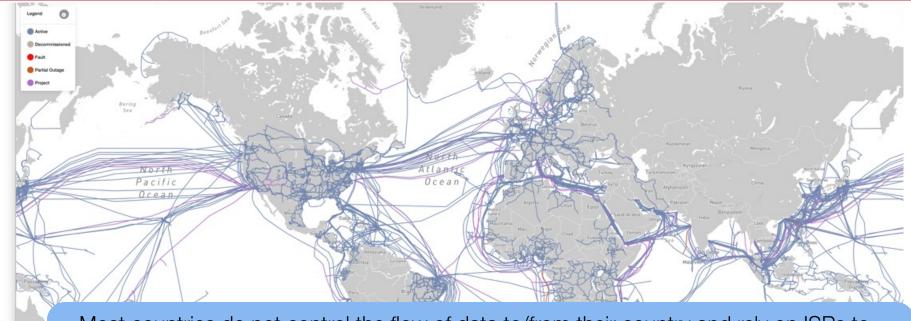
Sometimes we will never know

Trust becomes a challenge

How do you know you are really communicating with your bank? How does the bank know it's you?

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Lack of Borders & Checkpoints



- Most countries do not control the flow of data to/from their country and rely on ISPs to enforce any policies
- Some exceptions include China, North Korea, Turkey, UAE, Iran, Egypt, and Vietnam

https://live.infrapedia.com/app

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We expect you to show up in court...



Allegedly part of hacking team responsible for WannaCry ransomware, attack on Sony Pictures, and others



Allegedly responsible for stealing terabytes of data, including coronavirus research, from western companies in 11 nations

Lack of Distinction in Data

- All bits look the same
- How can you tell which data is malicious?

Networked Computer vs. Real-World Risks

- Physical world risks are low (for most of us)
 - Most people are not attacked
 - Most people are not victims of espionage
- Same threats in cyberspace as real-world threats:
 - Theft, vandalism, extortion, fraud, coercion, con games
- Same motivation by criminals
 - But the mechanisms, risks, and access are different

The End